

ARKANSAS LOTTERY COMMISSION
ARKANSAS MEGA MILLIONS® RULES

A. General Provisions

1. The Arkansas Mega Millions® Rules are comprised of: (1) the Arkansas Scholarship Lottery Act; (2) the Arkansas Scholarship Lottery Operational Rules; (3) the MUSL Mega Millions Product Group Rules; and (4) any practices and procedures utilized by the Arkansas Lottery Commission (ALC) or the MUSL Mega Millions Product Group relating to the operation, security, or integrity of the Mega Millions® game.
2. ALC is a member of the Multi-State Lottery Association (MUSL), a non-profit and government-benefit association which is owned and operated by its member lotteries.

B. Ticket Purchases

1. Each Mega Millions® play costs one dollar (\$1.00).
2. Plays can be entered manually by a retailer using the online terminal or through the use of an ALC-issued playslip. Playslips can be scanned by the retailer on the terminal or by the player at an ALC ticket vending machine.
3. Ticket sales will be suspended fifteen (15) minutes prior to the draw. Ticket sales will resume following the draw.
4. A Mega Millions® ticket may not be voided or canceled by returning the ticket to the retailer or to ALC, including tickets that are printed in error.
5. If the player receives a damaged or illegible ticket or if the terminal fails to produce a ticket, the retailer shall provide the player with a new ticket. The retailer should retain the damaged ticket, if possible, and contact ALC.

C. Game Play

1. A Mega Millions® play is one set of six (6) numbers selected by the player for a Mega Millions® draw: (5) different numbers from 1 to 56, which are the White Ball numbers, and one (1) number from 1 to 46, which is the Megaball® number. The Megaball® number can be same as one of the White Ball numbers.
2. When using a playslip, the player should make a heavy mark in the appropriate boxes on each panel. Only blue or black ink or pencil should be used on the playslip. Red will not be accepted. If a player makes an error in number selection, the VOID box for that play should be marked. A player should not erase any item on the playslip. Up to five (5) plays may be marked on a single playslip.

3. Plays are marked on a playslip or communicated directly to the retailer to enter manually on the online terminal. The terminal will generate a ticket with the corresponding play(s).
4. A player may choose to have any or all of the numbers randomly generated by the terminal. The Quick Pick option may be marked on the playslip or communicated to the retailer to select manually.

D. Multi Draws

1. A play is valid for the next upcoming draw only. To play multiple upcoming draws, the player should request from two (2) to twenty (20) Multi Draws either on the playslip or through the retailer.
2. Multi Draws will include and be consecutive from the next upcoming draw. Draws cannot be skipped or selected for some nonconsecutive draw(s) in the future.
3. Each Multi Draw play selected will add one dollar (\$1.00) per play to the ticket price.
4. The range of draw dates for which the ticket is valid will be printed on the ticket.
5. Selection of the Megaplier® option on a playslip will add that feature to all of the player's Multi Draw selections.
6. If a player cashes a ticket with draw(s) remaining, the player must ensure that the retailer returns a reissued ticket to the player.

E. Megaplier® Option

1. Selecting the Megaplier® option will cause non-jackpot winnings to be multiplied by the Megaplier® multiplier randomly selected for that draw.
2. The Megaplier® option can be added to any Mega Millions® play for an additional one dollar (\$1.00) per play times the number of Multi Draws played.
3. Standard multipliers are 2X, 3X, and 4X. Promotional multipliers higher than 4X may be used from time to time.
4. The odds of each of the standard multipliers being selected are as follows: 2X multiplier 1 in 10.5, 3X multiplier 1 in 3, and 4X multiplier 1 in 1.75.
5. Megaplier® does not apply to the Mega Millions® Jackpot prize.

F. Drawings

1. Mega Millions® drawings are held at 10:00 p.m. CST on Tuesday and Friday by the Georgia Lottery.
2. Five (5) White Ball numbers are drawn followed by one (1) Megaball® number.

3. The Megaplier® multiplier is randomly chosen by the Texas Lottery prior to the Mega Millions® game drawing.
4. The player can match the numbers drawn in any order.
5. Cashes for the most recent draw will not be available until the draw is finalized, approximately fifteen (15) minutes after the draw.

G. Prizes and Odds

1. Mega Millions® Prizes and Odds Table

Prize Level	Matching Numbers	Prize Amount	Odds of Winning
1	5 + 1 (Megaball®)	JACKPOT	1 in 175,711,536.00
2	5 + 0	\$250,000	1 in 3,904,700.80
3	4 + 1 (Megaball®)	\$10,000	1 in 689,064.85
4	4 + 0	\$150	1 in 15,312.55
5	3 + 1 (Megaball®)	\$150	1 in 13,781.30
6	2 + 1 (Megaball®)	\$10	1 in 843.75
7	3 + 0	\$7	1 in 306.25
8	1 + 1 (Megaball®)	\$3	1 in 140.63
9	0 + 1 (Megaball®)	\$2	1 in 74.80
		Overall:	1 in 39.89

2. The holder of a winning ticket may win only one prize per play in connection with the winning numbers drawn, and shall be entitled only to the prize won by those numbers in the highest matching prize category.
3. Should total prize liability for all lotteries selling the Mega Millions® game (exclusive of Jackpot prize carry forward) exceed 300 percent (300%) of draw sales or 50 percent (50%) of draw sales plus fifty million dollars (\$50,000,000.00), whichever is less, (both hereinafter referred to as the “Liability Cap”), prize levels two (2) through five (5) shall be paid on a pari-mutuel basis, provided, however, that in no event shall the pari-mutuel prize be greater than the official advertised prize. The amount to be used for the allocation of such pari-mutuel prizes (prize levels two (2) through five (5)) shall be the Liability Cap less the amount paid for the Jackpot prize and prize levels six (6) through nine (9).
4. In the event the Liability Cap is met, the amount to fund the Jackpot prize together with the amounts to fund prize levels six (6) through nine (9) shall be first paid from the Liability Cap amount. The balance of the Liability Cap, after deducting the Jackpot prize and payment for prize levels six (6) through nine (9) (hereinafter referred to as the “Liability Cap Balance”), shall be applied to

prize levels two (2) through five (5) on a pari-mutuel basis in accordance with the following formula:

- i. Prize Level two (2) (normally \$250,000) shall be an amount equal to 64.53% of the Liability Cap Balance divided by the number of winners in Prize Level two (2);
- ii. Prize Level three (3) (normally \$10,000) shall be an amount equal to 14.63% of the Liability Cap Balance divided by the number of winners in Prize Level three (3); and
- iii. Prize Levels four (4) and five (5) (normally \$150) shall be an amount equal to 20.84% of the Liability Cap Balance divided by the number of combined winners in Prize Levels four (4) and five (5).

5. Megaplier® Prize Table

Matching Numbers	Mega Millions® Prize	Megaplier® 2X (Megaplier® Odds 1 in 10.5)	Megaplier® 3X (Megaplier® Odds 1 in 3)	Megaplier® 4X (Megaplier® Odds 1 in 1.75)
5 + 0	\$250,000	\$500,000	\$750,000	\$1,000,000
4 + 1 (Mega Ball)	\$10,000	\$20,000	\$30,000	\$40,000
4 + 0	\$150	\$300	\$450	\$600
3 + 1 (Mega Ball)	\$150	\$300	\$450	\$600
2 + 1 (Mega Ball)	\$10	\$20	\$30	\$40
3 + 0	\$7	\$14	\$21	\$28
1 + 1 (Mega Ball)	\$3	\$6	\$9	\$12
0 + 1 (Mega Ball)	\$2	\$4	\$6	\$8

6. Jackpot Prize

- i. The Jackpot prize is won by matching all five White Ball numbers and the Megaball® number selected in a draw.
- ii. If there is no Jackpot prize winner in a draw in any lottery selling the Mega Millions® game, the portion of the Prize Fund allocated to the Jackpot prize category shall be added to the amount allocated for the Jackpot prize category in the next consecutive draw.
- iii. After being won, the Jackpot prize returns to twelve million dollars (\$12,000,000.00).
- iv. If there is more than one Jackpot prize winning ticket, the prize money allocated to the Jackpot prize will be divided equally by the number of winning plays. A Jackpot prize winner has sixty (60) days from the date of claim to elect either to receive the Jackpot prize as an annuity or as one lump-sum cash payment. If the payment election is not made within that

time frame, the Jackpot prize will be paid as an annuity prize. An election made after the winner becomes entitled to the prize is final and cannot be revoked, withdrawn, or otherwise changed.

- v. All annuitized prizes will be paid annually in twenty-six (26) payments with the initial payment being made in cash, to be followed by twenty-five (25) payments funded by the annuity.
- vi. If the sales for a draw support a Jackpot prize that is at least twelve million dollars (\$12,000,000.00), as an annuity, lower than the advertised annuity prize amount, then the resulting annuity prize amount to be paid will be the highest fully funded million plus twelve million dollars (\$12,000,000.00), as an annuity, or the advertised jackpot, whichever is lower. In no event, however, shall the jackpot paid be less than the official advertised annuity prize amount of the immediately prior drawing. When there is only one (1) winning Mega Millions® ticket for the annuity prize, no Jackpot prize paid in twenty-six (26) annual installments shall be less than twelve million dollars (\$12,000,000.00).
- vii. Unless a different method is required by a Mega Millions® Lottery law or rule, the cash option amount shall be determined by the Grand Prize pool contribution percentage. In cases controlled by Mega Millions® Lottery law or rule, the cash option may be determined by dividing the Grand Prize annuity amount by a rate established by the Mega Millions® Finance Committee prior to each drawing divided by the number of total Jackpot prize winners or by the proceeds resulting from the sale of the annuity.

H. Claim Procedures

1. Prizes of five hundred dollars (\$500.00) or less can be claimed at any ALC retailer or claim center.
2. Prizes over five hundred dollars (\$500.00) must be claimed at an ALC claim center.
3. Prizes of one million dollars (\$1,000,000.00) or more must be claimed at the Little Rock Claim Center, 124 West Capitol Avenue, Little Rock, AR 72201 (1st Floor Union Plaza Building).
4. Prize claims may be mailed to ALC, P.O. Box 3838, Little Rock, AR 72203. Prize claims over five hundred dollars (\$500.00) must include a completed ALC claim form.
5. All prizes are subject to all applicable taxes.

I. Claim Period and Ticket Responsibility

1. All prizes must be claimed within one hundred eighty (180) days of the draw date in which the prize was won. Any prize not claimed within that period and in the manner specified above will be forfeited.
2. It shall be the sole responsibility of the player to verify the accuracy of the game play(s) and draw date(s) printed on the ticket.
3. An online ticket is a bearer instrument. Players should fill in the claim information in the space provided on the reverse side of the ticket and sign the ticket immediately after the purchase. The individual presenting a ticket for validation is presumed to be the owner of the ticket, and ALC assumes no liability for claims made by third parties.
4. Neither the playslip nor a terminal receipt shall constitute evidence of ticket purchase or of numbers selected. The printed ticket is the only valid receipt for claiming a prize.
5. ALC will not be responsible for lost or stolen tickets or for tickets lost in the mail, mailed to an incorrect address, or mailed to an address other than the address specified by ALC to receive prize claims.
6. ALC will not be responsible for tickets claimed by a player in error for a lower prize at a retailer.