

## **ARKANSAS LOTTERY COMMISSION**

### **ARKANSAS MONOPOLY MILLIONAIRES' CLUB™ RULES**

#### **A. General Provision**

1. The Arkansas MONOPOLY MILLIONAIRES' CLUB™ Rules are comprised of (1) the Arkansas Scholarship Lottery Act; (2) the Arkansas Lottery Commission (ALC) Operational Rules; (3) the ALC Rules for Claims in Contract or Tort; (4) the MONOPOLY MILLIONAIRES' CLUB™ Group Rules set by the Multi-State Lottery Association (MUSL), and (5) the Arkansas MONOPOLY MILLIONAIRES' CLUB™ Rules. Each numbered item cited above shall have equal weight unless there is an inconsistency between or among the documents, in which case the document listed first shall be controlling.
2. ALC is a member of MUSL, a non-profit and government-benefit association which is owned and operated by its member lotteries.
3. These rules may be amended at the ALC's discretion.

#### **B. Ticket Purchases**

1. Each play costs five dollars (\$5.00).
2. Play(s) purchased are valid for current draw only.
3. Plays can be entered manually by a retailer using the online terminal or through the use of an ALC-issued playslip.
4. Ticket sales will be suspended at 9:00 p.m. CT on the day of the draw. Ticket sales will resume as soon as practicable following the draw.
5. If the player receives a damaged or illegible ticket or if the terminal fails to produce a ticket, the retailer shall provide the player with a new ticket. The retailer should retain the damaged ticket, if possible, and contact ALC.
6. Tickets cannot be canceled.

#### **C. Game Play**

1. A play is one (1) set of six (6) numbers: a player shall select five (5) different draw numbers, from one (1) to fifty-two (52), and the terminal shall randomly select one (1) additional number from one (1) to twenty-eight (28), which is the Property Number. The Property Number may be the same as one of the first five draw numbers selected in the play. The Property Number shall be represented on the printed ticket both as a number and as the associated MONOPOLY game board

property. Each play sold shall also have a unique Millionaires' Club Number associated with that play to be used in determining Millionaires' Club Prize winners, if a Millionaires' Club Prize drawing is held.

2. Play(s) are marked on a playslip or communicated directly to the retailer to enter manually in the online terminal. The terminal will generate a ticket(s) with the corresponding play(s). Each play is printed separately.
3. When using a playslip, the player should make a heavy mark in the appropriate boxes on each panel. Only blue or black ink or pencil should be used on the playslip. Red will not be accepted. If a player makes an error in number selection, the VOID box for that play should be marked. A player should not erase any item on the playslip. Up to four (4) plays may be marked on a single playslip.
4. A player may choose to have any or all of the numbers randomly generated by the terminal. The Quick Pick (QP) option may be marked on the playslip or communicated to the retailer to select manually.

#### D. Drawings

1. Drawings are held at 10:15 p.m. CT on Friday.
2. Five (5) draw numbers will be drawn followed by one (1) Property number.
3. The player can match the first five (5) draw numbers drawn in any order.
4. In addition, and only when the Top Prize has been won in a drawing, a second drawing will occur to select winners of Millionaires' Club Prizes. The number of Millionaires' Club Prizes to be drawn will be a minimum of ten (10), with that number increasing by a minimum of two (2) in each drawing, until the Top Prize has been won.
5. A given play may win in the MONOPOLY MILLIONAIRES' CLUB™ drawing, the Millionaires' Club Prize drawing (if any), or both drawings.

#### E. Prizes and Odds

1. MONOPOLY MILLIONAIRES' CLUB™ Prizes and Odds Table.

<b>Matching Numbers</b>	<b>Prize Amount</b>	<b>Winning Odds*</b>
5 of 5 + Property Number	Top Prize	1 in 72,770,880
5 of 5	\$100,000	1 in 2,695,218
4 of 5 + Property Number	\$20,000	1 in 309,663
4 of 5	\$500	1 in 11,469
3 of 5 + Property Number	\$250	1 in 6,732
2 of 5 + Property Number	\$25	1 in 449
3 of 5	\$20	1 in 249

1 of 5 + Property Number	\$10	1 in 82
Property Number	\$7	1 in 47
2 of 5	\$5	1 in 17
Match Millionaires' Club Number (only applicable if Top Prize is won)	\$1,000,000	Varies with Sales
*Odds rounded to whole numbers	Overall:	1 in 10.0

2. All set prizes may be reduced if claims exceed the available prize fund. If the total of the original set prizes awarded in a drawing exceeds the percentage of the prize pool allocated to the set prizes, then the prizes, beginning with the highest set prizes, may be paid on a pari-mutuel basis rather than a fixed prize basis. In no event, however, shall the pari-mutuel prize amounts be greater than the fixed prize amount.
3. The holder of a winning ticket may win only one (1) prize per play in connection with the winning MONOPOLY MILLIONAIRES' CLUB™ numbers drawn, and shall be entitled only to the prize won by those numbers in the highest matching prize category. If the Top Prize is won in any drawing, a play may also be eligible to win in the Millionaires' Club drawing.
4. Top Prize
  - i. The Top Prize is won by matching all five (5) draw numbers and the Property Number selected in a draw.
  - ii. The Top Prize is paid in thirty (30) graduated payments (increasing each year) by a rate as determined by the MUSL Product Group. A Top Prize winner has sixty (60) days from the date of claim to choose either to receive the Top Prize as an annuity or as one (1) lump-sum cash payment. If the payment election is not made within that time frame, the Top Prize will be paid as an annuity prize.
  - iii. The prize money allocated to the Top Prize category shall be divided equally by the number of plays winning the Top Prize.
  - iv. In the event that the Top Prize should become pari-mutuel, the amount of the Top Prize will be reduced proportionately to the reduction in cost allocated to the prize.
  - v. If the Top Prize is not won in a drawing, the portion of the prize fund allocated to the Top Prize category shall be added to the amount allocated for the Top Prize category in the next consecutive drawing, until the Top Prize reaches twenty-five million dollars (\$25,000,000).
  - vi. The Top Prize starts at fifteen million dollars (\$15,000,000) (annuitized) and rolls if not won, with a maximum Top Prize of twenty-five million dollars (\$25,000,000).

- vii. After being won, the Top Prize returns to fifteen million dollars (\$15,000,000).

5. Millionaires' Club Prize

- i. Millionaires' Club Prizes are drawn only when the Top Prize is won.
- ii. A unique Millionaires' Club Number is printed on each ticket and is valid for the current draw only.
- iii. In order to win a Millionaires' Club Prize, a player must match, in exact order, the Millionaires' Club Number printed on their ticket to one of the Millionaires' Club Numbers that is drawn for that drawing.
- iv. The number of Millionaires' Club Prizes awarded will be a minimum of ten (10), with that number increasing by a minimum of two (2) in each drawing, until the Top Prize is won.
- v. Any monies not paid for Millionaires' Club Prizes in the Millionaires' Club Prize category following a drawing shall be added to the amount allocated for the same category in the next consecutive drawing.

6. Game Show

- i. Players must enter the Points for Prizes® Code printed on MONOPOLY MILLIONAIRES' CLUB™ ticket(s) in a verified Club account to qualify.
- ii. When a Points for Prizes® Code is entered by a player, the Property printed on the ticket as well as a bonus Property will be added to the player's Property collection.
- iii. Each time a player collects a Property Set, they will receive at least one entry into a drawing to appear on the Game Show as a studio audience member.
- iv. A player selected as a Game Show studio audience member shall have five (5) business days from the draw date to claim the prize. Failure to claim the prize, in the allotted time frame, may result in forfeiture of the prize.
- v. A player selected as a Game Show studio audience member and who is present in the studio, shall be eligible to be selected from the audience to participate in an on-stage game(s) on the Game Show.
- vi. ALC shall attempt to contact each Game Show studio audience winner by telephone, by email using the winner's Club registered email address, and by registered mail. The winner's name and hometown will be listed on the website.
- vii. Game Show studio audience winners will be required to fill out an ALC claim form prior to prize fulfillment. The claim form must be returned to ALC to determine eligibility, where applicable.

- viii. A Game Show studio audience winner assumes the risk of loss and is subject to disqualification if:
  - 1. ALC is unable to contact the Game Show studio audience winner;
  - 2. Contact or attempted contact is not acknowledged in a timely manner as determined in the sole discretion of ALC;
  - 3. Information including the completed ALC claim form is not returned in a timely manner as specified in communications from ALC;
  - 4. Any other deadline or requirement in these rules or other applicable rules or procedures is not met; or
  - 5. A deadline or requirement that may become necessary is not met, whether or not that requirement or deadline is contained in these rules.
- ix. A decision to proceed to replace a Game Show studio audience winner with an alternate is within the sole discretion and judgment of the Director, or designee. Once the decision to proceed with an alternate is made, the person who was previously selected as a Game Show studio audience winner is no longer entitled to a prize.
- x. Game Show studio audience winners are subject to set off of certain debts. If a winner fails to satisfy an outstanding debt within the timeframe specified in E.6.iv., the ALC may, in its sole discretion disqualify the winner and proceed to replace a winner with an alternate.
- xi. Players are solely responsible for maintaining and keeping account information current and accurate. ALC assumes no responsibility or liability whatsoever for technical or computer malfunctions or for player's failure to keep account information current and accurate.

#### **F. Claim Procedures**

- 1. Prizes of five hundred dollars (\$500.00) or less can be claimed at any ALC retailer, claim center or by mail.
- 2. Prizes over five hundred dollars (\$500.00) may be claimed at the ALC claim center 124 West Capitol Avenue, Little Rock, AR 72201 or by mail.
- 3. Prize claims may be mailed to ALC, P.O. Box 3838, Little Rock, AR 72203. Prize claims must include a completed ALC claim form.
- 4. All prizes are subject to all applicable taxes and debt setoff. A prizewinner's ultimate tax liability will depend exclusively upon the winner's other personal income and deductions.

## **G. Claim Period and Ticket Responsibility**

1. All prizes must be claimed within one hundred eighty (180) days of the draw date in which the prize was won, except for Game Show audience member prizes. See the Game Show section for more information on Game Show audience member drawings. Any prize not claimed within that period and in the manner specified above will be forfeited.
2. It shall be the sole responsibility of the player to verify the accuracy of the game play and draw date printed on the ticket.
3. A ticket is a bearer instrument. Players should fill in the claim information in the space provided on the reverse side of the ticket and sign the ticket immediately after the purchase. The individual presenting a ticket for validation is presumed to be the owner of the ticket, and ALC assumes no liability for claims made by third parties.
4. Neither the playslip nor a terminal receipt shall constitute evidence of ticket purchase or of numbers selected. The printed ticket is the only valid receipt for claiming a prize.
5. ALC will not be responsible for lost or stolen tickets or for tickets lost in the mail, mailed to an incorrect address, or mailed to an address other than the address specified by ALC to receive prize claims.
6. ALC will not be responsible for tickets claimed by a player in error for a lower prize at a retailer.